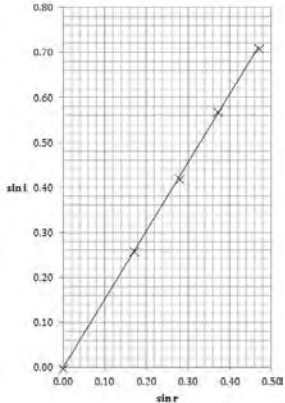


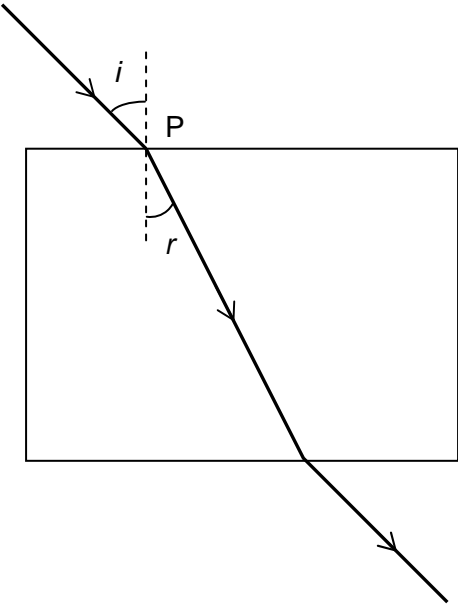
Question number	Answer	Notes	Marks
1 (a)	<p>MP1. pitch is <u>frequency</u>;</p> <p>MP2. any one of:</p> <ul style="list-style-type: none"> <li>• whether sound/note sounds high or low;</li> <li>• high sound has high frequency ORA;</li> </ul>	<p>allow 'it' for pitch</p> <p>ignore references to amplitude, wavelength</p> <p>allow vibrates more often / with shorter time period</p> <p>'high pitch has high frequency' ORA gains 2 marks</p>	2
(b) (i)	ruler / measuring tape; oscilloscope / mobile phone app / data logger / (guitar) tuner;	ignore microphone frequency meter frequency gauge frequency counter	2
(ii)	dependent – frequency / pitch; independent – length (of pipe);		2
(c)	<p>any three of:</p> <p>MP1. repeat AND average the readings;</p> <p>MP2. (measure a) larger range of values;</p> <p>MP3. (measure some) intermediate values;</p> <p>MP4. improved precision of a named variable / instrument;</p> <p>MP5. control a named variable (e.g. temperature);</p> <p>MP6. plot a graph of frequency and length;</p> <p>MP7. deal with anomalies;</p>	<p>accept 'measure more values' for 1 mark if NEITHER MP2 nor MP3 awarded</p> <p>e.g. 'use a cm ruler', 'measure frequency in mHz' etc.</p> <p>ignore references to accuracy</p> <p>allow 'blow with controlled apparatus'</p> <p>allow 'plot a graph of the results'</p> <p>allow 'identify anomalies'</p>	3

Total 9 marks

Question number	Answer	Notes	Marks												
2 a (i)	0.28 0.37	(both for 1 mark)	1												
(ii)	suitable scales; axes labelled; plotting of second and fifth points ;; line of best fit;  	Must use > half width and half height of grid no units on axis labels ignore orientation of graph to nearest ½ square, up to two marks available for this line – allow ecf from candidate’s third and fourth points  <table border="1" data-bbox="1268 482 1667 705"> <thead> <tr> <th>sin i</th> <th>sin r</th> </tr> </thead> <tbody> <tr> <td>0.00</td> <td>0.00</td> </tr> <tr> <td>0.26</td> <td>0.17</td> </tr> <tr> <td>0.42</td> <td><b>0.28</b></td> </tr> <tr> <td>0.57</td> <td><b>0.37</b></td> </tr> <tr> <td>0.71</td> <td>0.47</td> </tr> </tbody> </table> If incorrect graph plotted ( $i^\circ$ against $r^\circ$ ) the only scales and line mark can be awarded (NB in this case can only get first MP in (a)(iii))	sin i	sin r	0.00	0.00	0.26	0.17	0.42	<b>0.28</b>	0.57	<b>0.37</b>	0.71	0.47	Max 5
sin i	sin r														
0.00	0.00														
0.26	0.17														
0.42	<b>0.28</b>														
0.57	<b>0.37</b>														
0.71	0.47														
(iii)	Attempt at gradient of line, seen on graph or in working; Value in range 1.48 to 1.54;	e.g. triangle or equivalent drawn on graph, rise/run bald correct answer is 1 mark only	2												

b	Any two of - MP1. Idea that value relates to all the data collected; MP2. Idea that method allows for anomalies;  MP3. Idea that effects of uncertainty/error can be reduced or accounted for;	Method checks reliability, anomalies can be seen graph is an averaging technique  Ignore comments about accuracy	2
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(Total for Question 2 = 10 marks)

Question number	Answer	Accept	Reject	Marks
3 (a)	<p>Refraction into glass towards the normal (<math>r &gt; 0</math>);</p> <p>Angle of incidence <u>and</u> angle of refraction both labelled correctly at the same surface;</p> <p>Refraction at the lower surface into air away from the normal;</p> <p>Emergent ray parallel to incident ray after correct refraction (by eye);</p> 	<p>Accept dotted lines Ignore any reflections</p> <p>Ignore a second incorrectly labelled pair</p>		4



Question number	Answer	Accept	Reject	Marks								
3 (b) (i)	One mark for either sin i or sin r correct; <table border="1" data-bbox="422 294 1037 534"><tr><td>i</td><td>60°</td></tr><tr><td>r</td><td>34°</td></tr><tr><td>sin i</td><td>0.87</td></tr><tr><td>sin r</td><td>0.56</td></tr></table>	i	60°	r	34°	sin i	0.87	sin r	0.56	sin i = 0.866; sin i = 0.8660; sin r = 0.559; sin r = 0.5592;  Ignore degree sign  Ignore any other values		1
i	60°											
r	34°											
sin i	0.87											
sin r	0.56											
(ii)	$n = \sin i \div \sin r$ ;	Accept refractive index = $\sin i \div \sin r$		1								
(iii)	Two marks for correct answer Refractive index = 1.55;; Or Refractive index = 1.6;; Or Refractive index = 1.5;;	Accept for one mark only any other value in the range $1.5 < n < 1.6$ ; Any power of 10 error, e.g. 155.3		2								



Question number	Answer	Accept	Reject	Marks
3 (c)	<p>Any three of:</p> <p>MP1 any mention of repetition / take an average of readings;</p> <p>MP2 vary <math>i</math> to obtain more values ;</p> <p>MP3 plot a graph of <u><math>\sin i</math> against <math>\sin r</math></u> ; OR Calculate/work out/ find <math>n</math>;</p> <p>MP4 find gradient of graph ; OR Calculate average of <math>n</math>;</p> <p>MP5 sensible experimental precaution / improvement to method (e.g. mark lines on paper, thinner beam, fix block firmly in position, remove anomalies, sharper pencil, use a more precise protractor e.g. <math>\frac{1}{2}^\circ</math>);</p>	<p>Ignore reference to critical angle</p> <p>Ignore second glass block</p> <p>Ignore different colours</p>		3

Total 11 marks


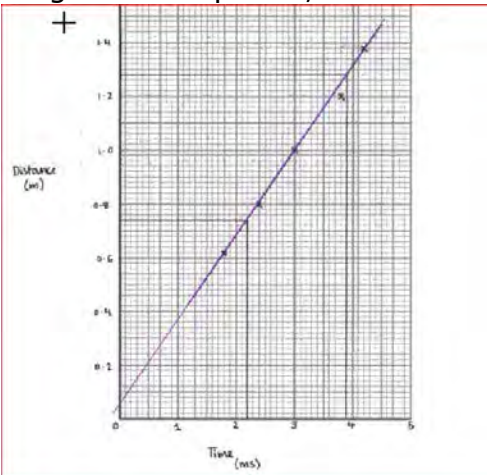
Question number	Answer	Notes	Marks
4 (a)	(i) set-up showing any two from-clear indication of equipment needed; correct refraction at one surface of glass block shown; protractor shown in use;	ray-box or pins Allow ruler for apparent depth method	2
	(ii) angle of incidence; angle of refraction;  OR critical angle; idea of grazing emergence;	Allow apparent depth method, i.e. real depth; apparent depth;	2
	(iii) find $\sin i$ and $\sin r$ ; refractive index is the ratio of sines;  OR find $\sin c$ ; refractive index is $1/\sin c$ ;	Accept for two marks <ul style="list-style-type: none"> <li>• <math>(n =) \sin i/\sin r</math></li> <li>• <math>(n =) 1/\sin c</math></li> <li>• graph of <math>\sin i</math> vs <math>\sin r</math></li> </ul> Allow refractive index = real depth $\div$ apparent depth for two marks	2
	(b) (i) Diagram – reflection at first back surface; reflection at second back surface;	judge by eye <ul style="list-style-type: none"> <li>• straightness of ray and correctness of angle</li> <li>• emergent ray parallel to incident ray</li> </ul>	2
	(ii) Refracted / slows down / wavelength decreases	Ignore: direction change ideas it does nothing / nothing happens	1

Total 9 marks

Question number	Answer	Notes	Marks
5 (a)	<p>cooking – micro(waves) OR infrared (waves);</p> <p>treating cancer – ultraviolet OR x-rays OR gamma (rays);</p> <p>identifying broken bones - x-rays;</p>	if more than one example given for each use then reject mark if any incorrect	3
(b)	C - the same speed;		1
(c) (i)	<p>drawn ray shows refraction in the correct direction (downwards) at both surfaces;</p> <p>drawn ray is above yellow ray and diverges from it (if ray had entered at the original point);</p>	<p>judge by eye ignore arrows and labels dependent on previous</p> <p>allow if ray drawn enters parallel to original ray</p>	2
(ii)	A- black;		1

Total 7 marks

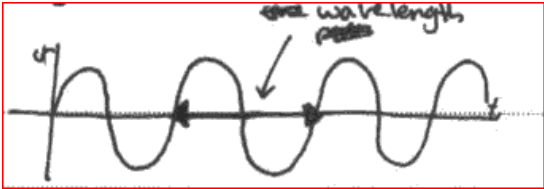


Question number	Answer	Notes	Marks												
6 (a)	B;		1												
(b) (i)	<p>MP1. Axes labelled with units;            MP2. Correct scales (to occupy at least ¼ of the area of the graph and in sensible intervals);            MP3. Plotting;            MP4. Plotting;            MP5. straight line of best fit which extends beyond given data points;</p> <div style="display: flex; align-items: center;">  <table border="1" style="margin-left: 20px;"> <thead> <tr> <th style="text-align: center;">Distance in m</th> <th style="text-align: center;">Time in ms</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0.62</td> <td style="text-align: center;">1.8</td> </tr> <tr> <td style="text-align: center;">0.80</td> <td style="text-align: center;">2.4</td> </tr> <tr> <td style="text-align: center;">1.00</td> <td style="text-align: center;">3.0</td> </tr> <tr> <td style="text-align: center;">1.20</td> <td style="text-align: center;">3.8</td> </tr> <tr> <td style="text-align: center;">1.38</td> <td style="text-align: center;">4.2</td> </tr> </tbody> </table> </div>	Distance in m	Time in ms	0.62	1.8	0.80	2.4	1.00	3.0	1.20	3.8	1.38	4.2	<ul style="list-style-type: none"> <li>• ignore orientation of graph</li> <li>• scale intervals on axes should be 2 or 5 or 10</li> <li>• points should be less than 0.5 sq in diameter</li> <li>• -1 each incorrect plot to max of -2</li> <li>• tolerance = +/- ½ square</li> <li>• if zero is not included, then line should go through all points except 3<sup>rd</sup> or 4<sup>th</sup></li> <li>• if zero included, look for balance of points</li> </ul>	5
Distance in m	Time in ms														
0.62	1.8														
0.80	2.4														
1.00	3.0														
1.20	3.8														
1.38	4.2														

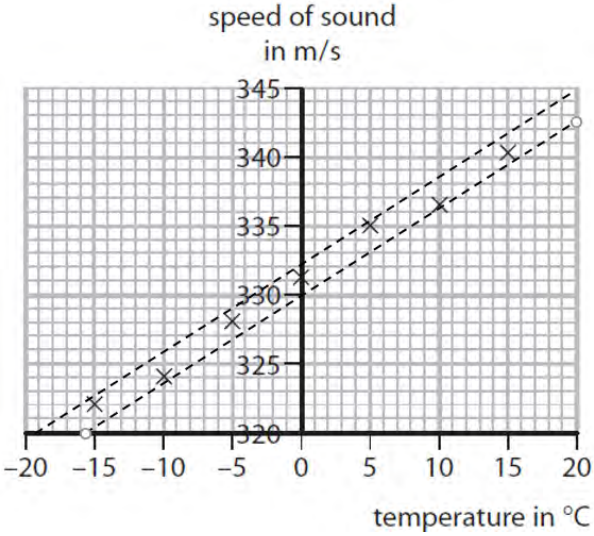


(ii)	Attempt to find slope or gradient of line ; AND evaluation of value; matching unit; e.g. = $0.6/0.0018$ = 333 m/s	$\Delta$ seen or two lines from same axis seen or rise/run seen value in range of 310-350 allow 0.333 km/s 0.333 m/ms	3
(iii)	Any one specific variable from the experiment; e.g. hitting the block in the same place  Use the same microphone/timer/wires  Ensure there is no 'hammer bounce'	These must be specific to the experiment Accept same <ul style="list-style-type: none"><li>• temperature</li><li>• humidity</li><li>• density</li><li>• draughts</li><li>• force</li><li>• block</li></ul> ignore <ul style="list-style-type: none"><li>• 'keep everything the same'</li><li>• use control variables</li><li>• repeat experiment</li></ul>	1
(iv)	Any 2 suggestions from MP1. repeat the time readings (for each distance); MP2. measure the distance to the sensor of the microphone; MP3. use wider range of distance readings (<0.62 or >1.38); MP4. use intermediate distances (between points);	ignore imprecise suggestions e.g. <ul style="list-style-type: none"><li>• 'be careful with timer'</li><li>• 'change the distance'</li></ul>	2

(Total for Question 6 = 12 marks)

Question number	Answer	Notes	Marks
7 (a)	<p>standard definition of wavelength;</p> <p>e.</p> <ul style="list-style-type: none"> <li>• distance between two points on a wave/ two peaks/ two troughs</li> <li>• distance between each wavefront</li> <li>• distance travelled by wave in one time period</li> </ul> 	<p>allow: from clear diagram crest for peak</p> <p>ignore:</p> <ul style="list-style-type: none"> <li>• 'the length of a wave'</li> <li>• 'distance taken for 1 cycle'</li> <li>• distance between one wave and the next one</li> </ul>	1
7 (bi)	Speed of wave = frequency x wavelength;	<p>allow: in any rearrangement <math>v = f \cdot \lambda</math></p>	1
(bii)	<p>substitution into any form of the equation ;</p> <p>evaluation;</p> <p>e.</p> $3(\text{m/s}) = 1.5(\text{Hz}) \times \lambda$ $(\lambda) = 2(\text{m});$	<p>accept for 1 mark</p> $\frac{3}{1.5}$	2

Question number	Answer	Notes	Marks
7 (ci)	Diffraction; And one of <ul style="list-style-type: none"> <li>• The incoming wave spreads out at the gap;</li> <li>• The energy carried by the wave spreads out ;</li> </ul>	allow: <ul style="list-style-type: none"> <li>• diffraction seen in (cii)</li> <li>• recognisable spelling for 'diffraction'</li> </ul> ignore: <ul style="list-style-type: none"> <li>• the wave gets bigger</li> <li>• wave is bent</li> <li>• (wavefront is) curved</li> </ul>	2
7 (cii)	idea that (diffraction only apparent when) $\lambda$ and size of gap comparable/RA; wavelength of light is very small / smaller than water waves /smaller than the gap;	Allow RA	2
Total			9

Question number	Answer	Notes	Marks
8 (a)	idea that higher frequency gives higher pitch;	allow reverse argument condone idea of proportionality / linearity	1
(b) (i)	(wave) speed = frequency $\times$ wavelength	allow abbreviation, e. $v = f \times \lambda$ or rearrangements	1
(b) (ii)	substitution into correctly rearranged equation; evaluation;  e. (v =) 340 / 160 (v =) 2.1 (m)	allow 2.125, 2.12, 2.13 or 2 (if supported)	2
(c) (i)	straight line of best fit drawn within indicated area;  	line does not need to be extended beyond data range for this mark	1
(c) (ii)	line of best fit extended to 20°C; student's own value from graph $\pm$ half a square;		2



(d)	any 2 from: MP1. speed (of sound) decreases (with temperature);  MP2. frequency is constant;  MP3. so wavelength decreases (with temperature);	allow 'sound slows down' ignore references to particle speed  allow $\lambda$ is smaller	2
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Total 9 marks