

Kinematics

Mark Schemes

Question 1

A skydiver jumps from a moving aircraft at a point directly above a fixed point, O , on the ground. The trajectory of the skydiver is then modelled by the function

$$h(x) = 3200 - 0.5x^2$$

where h m is the height of the skydiver above the ground and x m is the horizontal distance along the ground from point O .

- (a) (i) Explain the significance of the value 3200 in the model.
 (ii) Calculate the horizontal distance the skydiver covered upon landing.

$$h=0$$

(b) Sketch a graph of h against x .

(c) Explain why the model is not suitable for values of x larger than 80 m.

[2]

[2]

[1]

(a)(i) 3200 m is the initial height of the skydiver.

(ii) Solve for $h=0$

$$3200 - 0.5x^2 = 0$$

$$0.5x^2 - 3200 = 0$$

$$x = 80 \text{ or } x = -80$$

↑
Reject as $x \geq 0$

Horizontal distance = 80 m

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(b) Sketch a graph of h against x .

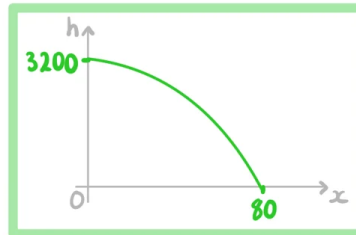
(c) Explain why the model is not suitable for values of x larger than 80 m.

[2]

[2]

[1]

(b) This will be a negative parabola with a maximum at $(0, 3200)$ and a root at $(80, 0)$.



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[2]

(b) Sketch a graph of h against x .

[2]

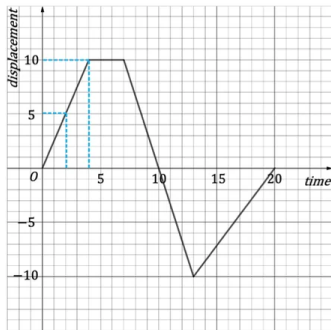
(c) Explain why the model is **not suitable** for values of x larger than 80 m.

[1]

(c) The skydiver lands on the ground when $x=80$, so for values of x larger than 80 the height above ground would be 0m. However the model gives negative values when $x > 80$.

Question 2

A particle moves along a horizontal line starting at the point O . The displacement-time graph for the first 20 seconds of its motion is shown below. Displacement is measured in metres.



- (a) (i) Write down the displacement of the particle after 2 seconds.
 (ii) Write down the displacement of the particle after 4 seconds.

[2]

(b) Find the velocity of the particle between 13 and 20 seconds.

[1]

(c) Find the speed of the particle between 7 and 10 seconds.

[1]

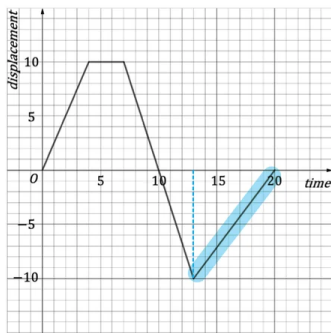
(d) Find the total distance travelled by the particle after 20 seconds.

[2]

(a)(i) 5m

(ii) 10m

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[2]

- (b) Find the **velocity** of the particle between **13 and 20** seconds.

[1]

- (c) Find the **speed** of the particle between **7 and 10** seconds.

[1]

- (d) Find the total distance travelled by the particle after 20 seconds.

[2]

(b) Velocity is the gradient of the displacement-time graph.

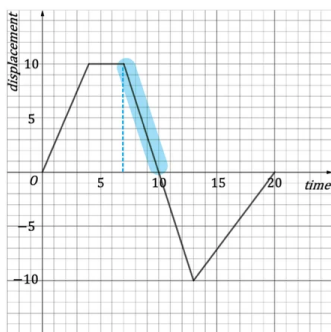
$$m = \frac{y_2 - y_1}{x_2 - x_1} \text{ (from formula booklet)}$$

$$m = \frac{0 - (-10)}{20 - 13}$$

$$= \frac{10}{7}$$

$$\text{Velocity} = \frac{10}{7} \text{ ms}^{-1}$$

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[1]

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[2]

(c) Speed is the magnitude of velocity

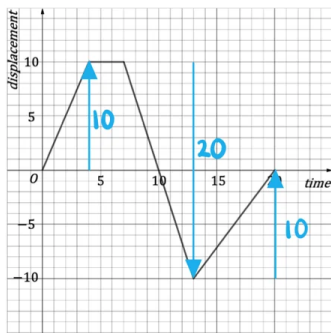
$$\text{Velocity} = \frac{0 - 10}{10 - 7}$$

$$= -\frac{10}{3}$$

$$\left| -\frac{10}{3} \right| = \frac{10}{3}$$

$$\text{Speed} = \frac{10}{3} \text{ ms}^{-1}$$

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[2]

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[1]

(c) Find the speed of the particle between 7 and 10 seconds.

[1]

(d) Find the **total distance** travelled by the particle after **20 seconds**.

[2]

(d) Look at the distance for each section:

$$0-4s \quad 4-7s \quad 7-13s \quad 13-20s$$

$$10m + 0m + 20m + 10m$$

$$\text{Total distance} = 40m$$

Question 3

A cricket ball is projected **directly upwards from ground level**. The motion of the cricket ball is modelled by the function

$$h(t) = 13t - 4.9t^2 \quad t > 0$$

where h metres is the **height** of the cricket ball **above ground level** after t seconds.

(a) Find the **times** at which the cricket ball is **exactly 3 m above the ground**.

[2]

(b) For how long is the cricket ball at least 3 m above the ground?

[1]

A player catches the cricket ball (on its way down) at a height of 0.8 m above the ground.

(c) Find the length of time the ball was in the air.

[2]

(d) Find the total distance travelled by the ball.

[2]

(e) Find the velocity of the cricket ball at $t = 1$ second.

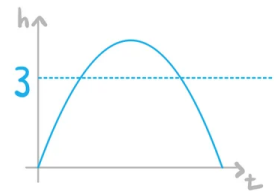
[2]

(a) Solve $h = 3$

$$13t - 4.9t^2 = 3$$

$$4.9t^2 - 13t + 3 = 0$$

$$t = 0.2553... \quad t = 2.3977...$$



$$t = 0.255s \text{ (3sf)} \quad t = 2.40s \text{ (3sf)}$$

A cricket ball is projected directly upwards from ground level. The motion of the cricket ball is modelled by the function

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(a) Find the times at which the cricket ball is exactly 3 m above the ground.

$$t = 0.255s \text{ (3sf)} \quad t = 2.40s \text{ (3sf)}$$

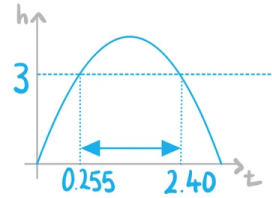
(b) For how long is the cricket ball at least 3 m above the ground?

[2]

(b) Subtract the times when its at 3m.

$$2.3977... - 0.2553... \\ = 2.142...$$

$$2.14 \text{ seconds}$$



[1]

A player catches the cricket ball (on its way down) at a height of 0.8 m above the ground.

(c) Find the length of time the ball was in the air.

[2]

(d) Find the total distance travelled by the ball.

[2]

(e) Find the velocity of the cricket ball at $t = 1$ second.

[2]

A cricket ball is projected directly upwards from ground level. The motion of the cricket ball is modelled by the function

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where h metres is the height of the cricket ball above ground level after t seconds.

(a) Find the times at which the cricket ball is exactly 3 m above the ground.

(b) For how long is the cricket ball at least 3 m above the ground?

[2]

(c) Solve $h = 0.8$

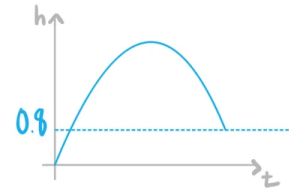
$$13t - 4.9t^2 = 0.8$$

$$4.9t^2 - 13t + 0.8 = 0$$

$$t = 0.0630... \quad t = 2.5900...$$

Reject as this is on the way up

$$2.59 \text{ seconds}$$



[1]

A player catches the cricket ball (on its way down) at a height of 0.8 m above the ground.

(c) Find the length of time the ball was in the air.

[2]

(d) Find the total distance travelled by the ball.

[2]

(e) Find the velocity of the cricket ball at $t = 1$ second.

[2]

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(c) Find the length of time the ball was in the air.

2.59 seconds

(d) Find the **total distance travelled** by the ball.

(e) Find the velocity of the cricket ball at $t = 1$ second.

(d) Method 1 - Find the maximum height.

Draw the graph on the calculator and find the coordinates of the maximum.



Distance up + Distance down

$$8.622... + (8.622... - 0.8) = 16.44...$$

16.4 m

Method 2 - Calculus

Distance = $\int_{t_1}^{t_2} |v(t)| dt$ (from formula booklet)

$$v(t) = h'(t)$$

$$v(t) = 13 - 9.8t$$

$$\int_0^{2.59...} |13 - 9.8t| dt = 16.444...$$

16.4 m

A cricket ball is projected directly upwards from ground level. The motion of the cricket ball is modelled by the function

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where h metres is the height of the cricket ball above ground level after t seconds.

(a) Find the times at which the cricket ball is exactly 3 m above the ground.

(b) For how long is the cricket ball at least 3 m above the ground?

A player catches the cricket ball (on its way down) at a height of 0.8 m above the ground.

(c) Find the length of time the ball was in the air.

(d) Find the total distance travelled by the ball.

(e) Find the **velocity** of the cricket ball at $t = 1$ second.

(e) Velocity is the derivative of displacement.

$$v(t) = h'(t)$$

$$v(t) = 13 - 9.8t$$

Substitute $t = 1$

$$v(1) = 13 - 9.8(1)$$

$$= 3.2$$

v(1) = 3.2 ms⁻¹

Question 4

A soft ball is thrown upwards from the top of a 10 m tall building.
 The height, h m of the ball above the ground after t seconds is modelled by the function

$$h(t) = H + 7.8t - 4.9t^2 \quad t > 0$$

- (a) Write down the value of H . [1]

- (b) Find the height of the ball after 2 seconds. [2]

- (c) Find the time at which the ball is at the same height as it was when thrown. [2]

- (d) Find the time the ball first hits the ground. [2]

- (e) Find $h''(t)$ and hence show that the acceleration at any time is -9.8 m/s^2 . [3]

(a) $t=0 \Rightarrow h=H$
 H is the initial height of the ball.
 $H=10$

A soft ball is thrown upwards from the top of a 10 m tall building.
 The height, h m of the ball above the ground after t seconds is modelled by the function

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- (a) Write down the value of H . [1]

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- (d) Find the time the ball first hits the ground. [2]

- (e) Find $h''(t)$ and hence show that the acceleration at any time is -9.8 m/s^2 . [3]

(b) Substitute $t=2$.
 $h(2) = 10 + 7.8(2) - 4.9(2)^2$
 $h = 6\text{m}$

A soft ball is thrown upwards from the top of a 10 m tall building.
 The height, h m of the ball above the ground after t seconds is modelled by the function

$$h(t) = H + 7.8t - 4.9t^2 \quad t > 0$$

- (a) Write down the value of H .
- (b) Find the height of the ball after 2 seconds.
- (c) Find the **time** at which the **ball** is at the **same height as it was when thrown**.
- (d) Find the time the ball first hits the ground.
- (e) Find $h''(t)$ and hence show that the acceleration at any time is -9.8 m/s^2 .

(c) Solve $h(t) = 10$

$$10 + 7.8t - 4.9t^2 = 10$$

$$4.9t^2 - 7.8t = 0$$

$$t = 0 \quad t = \frac{7.8}{4.9} = 1.5918\dots$$

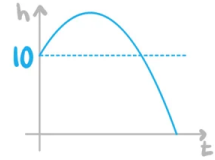
[1] ↑

[2] Reject as this was when thrown

[2] $t = 1.59 \text{ s (3sf)}$

[2]

[3]



A soft ball is thrown upwards from the top of a 10 m tall building.
 The height, h m of the ball above the ground after t seconds is modelled by the function

$$h(t) = H + 7.8t - 4.9t^2 \quad t > 0$$

- (a) Write down the value of H .
- (b) Find the height of the ball after 2 seconds.
- (c) Find the time at which the ball is at the same height as it was when thrown.
- (d) Find the **time** the ball first hits the **ground**.
- (e) Find $h''(t)$ and hence show that the acceleration at any time is -9.8 m/s^2 .

(d) Solve $h(t) = 0$

$$10 + 7.8t - 4.9t^2 = 0$$

$$4.9t^2 - 7.8t - 10 = 0$$

$$t = -0.8394\dots \quad t = 2.4312\dots$$

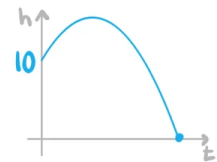
[1] ↑

[2] Reject as time can't be negative

[2] $t = 2.43 \text{ s}$

[2]

[3]



A soft ball is thrown upwards from the top of a 10 m tall building.
 The height, h m of the ball above the ground after t seconds is modelled by the function

$$h(t) = H + 7.8t - 4.9t^2 \quad t > 0$$

- (a) Write down the value of H .
- (b) Find the height of the ball after 2 seconds.
- (c) Find the time at which the ball is at the same height as it was when thrown.
- (d) Find the time the ball first hits the ground.
- (e) Find $h''(t)$ and hence show that the acceleration at any time is -9.8 m/s^2 .

- (e) Differentiate twice
 $h'(t) = 7.8 - 9.8t$
 $h''(t) = -9.8$ [1]
 Acceleration $a = \frac{d^2s}{dt^2}$ (from formula booklet)
 $a(t) = h''(t)$ [2]
 $a(t) = -9.8$ for all t [2]
 [2]
 [2]
 [3]

Question 5

A particle moves along a straight line with a velocity, $v \text{ ms}^{-1}$, given by $v = 2^t - 2$ where t is measured in seconds such that $0 \leq t \leq 4$.

- (a) Find the acceleration of the particle at time $t = 2$.
- (b) State the time when the particle comes to rest.
- (c) Find the total distance travelled by the particle.

- (a) $a = \frac{dv}{dt}$ (from formula booklet)
 Using the derivative function on the calculator.
 $a = \frac{d}{dt}(2^t - 2) \Big|_{t=2}$ [2]
 $= 2.7725...$ [1]
 $a(2) = 2.77 \text{ ms}^{-2}$ (3sf) [3]

A particle moves along a straight line with a velocity, $v \text{ ms}^{-1}$, given by $v = 2^t - 2$ where t is measured in seconds such that $0 \leq t \leq 4$.

- (a) Find the acceleration of the particle at time $t = 2$.
- (b) State the time when the particle comes to rest.
 $v = 0$
- (c) Find the total distance travelled by the particle.

- (b) Rest $\Rightarrow v = 0$
 $2^t - 2 = 0$
 $2^t = 2$
 $t = 1 \text{ s}$ [2]
 [1]
 [3]

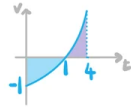
A particle moves along a straight line with a velocity, $v \text{ ms}^{-1}$, given by $v = 2^t - 2$ where t is measured in seconds such that $0 \leq t \leq 4$.

- (a) Find the acceleration of the particle at time $t = 2$.
- (b) State the time when the particle comes to rest.
- (c) Find the **total distance travelled** by the particle.

(c) Method 1 - Using formula booklet
 Distance = $\int_{t_1}^{t_2} |v(t)| dt$ (from formula booklet)
 Distance = $\int_0^4 |2^t - 2| dt$
 = 14.755...
Distance = 14.8 m (3sf)

[2]
[1]
[3]

Method 2 - Using a velocity-time graph
 Displacement = $\int_{t_1}^{t_2} v(t) dt$ (from formula booklet)



0-1 s $\int_0^1 2^t - 2 dt = -0.5573...$
 1-4 s $\int_1^4 2^t - 2 dt = 14.1977...$
 Distance is magnitude of displacement
 Total distance = $|-0.5573...| + 14.1977...$
 = 14.755...
Distance = 14.8 m (3sf)

Question 6

A particle is found to have an **acceleration, $a \text{ ms}^{-2}$** , according to the function

$$a = \frac{1}{t^2} + \sin t, \text{ where } t \geq 1$$

- (a) Find an expression for the **velocity, v** , of the particle given that $v(1) = 1$.
- (b) Find the velocity of the particle at $t = 2$.

(a) $a = \frac{dv}{dt}$ (from formula booklet)
 $v = \int a dt$
 $v = \int \frac{1}{t^2} + \sin t dt$
 $v = \int t^{-2} + \sin t dt$
 $v = -t^{-1} - \cos t + c$
 $v(1) = 1$
 $1 = -(1)^{-1} - \cos 1 + c$
 $c = 1 + 1 + \cos 1$ ← Make sure calculator is in radians.
 $c = 2.5403...$
 $v = -\frac{1}{t} - \cos t + 2.54$

[4]
[2]

A particle is found to have an acceleration, $a \text{ ms}^{-2}$, according to the function

$$a = \frac{1}{t^2} + \sin t, \text{ where } t \geq 1$$

(a) Find an expression for the velocity, v , of the particle given that $v(1) = 1$.

$$v = -\frac{1}{t} - \cos t + 2.54$$

(b) Find the velocity of the particle at $t = 2$.

(b) Substitute $t=2$.

$$v(2) = -\frac{1}{2} - \cos 2 + 2.54 \dots$$

$$= 2.456 \dots$$

Make sure calculator is in radians.

[4]

[2]

$$v(2) = 2.46 \text{ ms}^{-1} \text{ (3sf)}$$

Question 7

A particle, moving in a straight line, is found to have a velocity $v = \sin t + \cos 2t$ where v is measured in ms^{-1} and time t is measured in seconds such that $0 \leq t \leq 5$.

(a) Find the time(s) when the particle is instantaneously at rest.

$$v = 0$$

(b) Find the time(s) when the particle changes direction.

(c) Find the distance travelled in the first second of motion.

(d) Find the acceleration of the particle at the instant it first changes direction.

(e) Find the displacement of the particle from its starting point to the point when $t = 5$.

(a) Rest $\Rightarrow v = 0$

$$\sin t + \cos 2t = 0$$

Solve using calculator (in radians).

$$t = 1.5707 \dots \quad t = 3.6651 \dots$$

[2]

[1]

$$t = 1.57 \text{ s (3sf)} \quad t = 3.67 \text{ s (3sf)}$$

[3]

[3]

[4]