Wordle Solver

* Play Wordle and understand how it works: <https://www.nytimes.com/games/wordle/index.html>
* Write a wordle game
* Use a dictionary of 5 letter words.
* Extract all the five letter words from a dictionary
* Chose a random 5 letter word
* User has 6 guesses, but you can only use words in the dictionary
* After each guess for each letter you are told whether it is the correct letter in the correct place or correct letter but in the wrong place

# Extension 1

Use classes

# Extension 2

Use a GUI

# Extension 3

Add code that can solve a Wordle