

# Noughts and Crosses

Code up the game of noughts and crosses in Python. Allow it so that you can play with someone else or play with the computer than randomly enters its move. Use functions.

## Extension

- ✓ Use a graphical user interface
- ✓ Use different sized grids eg 4 by 4 to get 4 in a row, 5 by 5 etc
- ✓ Allow users to save a game part-way through into a file
- ✓ Be able to load and play a part completed game that you have previously started
- ✓ Use OOP
- ✓ Write an AI for the computer to play the user (Very advanced!!!)

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